

## 8. Static Single Assignment Form

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# Roadmap

- > Static Single Assignment Form (SSA)
- > Converting to SSA Form
- > Examples
- > Transforming out of SSA



# Static Single Assignment Form

> Goal: simplify procedure-global optimizations

> *Definition:*

Program is in SSA form if every variable is only assigned once

## Why *Static*?

- > Why Static?
  - *We only look at the static program*
  - *One assignment per variable in the program*
- > At runtime variables are assigned multiple times!

## Example: Sequence

- > Easy to do for sequential programs:

Original

```
a := b + c
b := c + 1
d := b + c
a := a + 1
e := a + b
```

SSA

```
a1 := b1 + c1
b2 := c1 + 1
d1 := b2 + c1
a2 := a1 + 1
e1 := a2 + b2
```

## Example: Condition

- > Conditions: what to do on control-flow merge?

Original

```
if B then
  a := b
else
  a := c
end
... a ...
```

SSA

```
if B then
  a1 := b
else
  a2 := c
End
... a? ...
```

## Solution: $\Phi$ -Function

- > Conditions: what to do on control-flow merge?

Original

```
if B then
  a := b
else
  a := c
end
... a ...
```

SSA

```
if B then
  a1 := b
else
  a2 := c
End
a3 :=  $\Phi(a_1, a_2)$ 
... a3 ...
```

# The $\Phi$ -Function

- >  $\Phi$ -functions are always at the beginning of a basic block
- > Select between values depending on control-flow
- >  $a_1 := \Phi(a_1 \dots a_k)$ : the block has  $k$  preceding blocks

*PHI-functions are all evaluated simultaneously.*



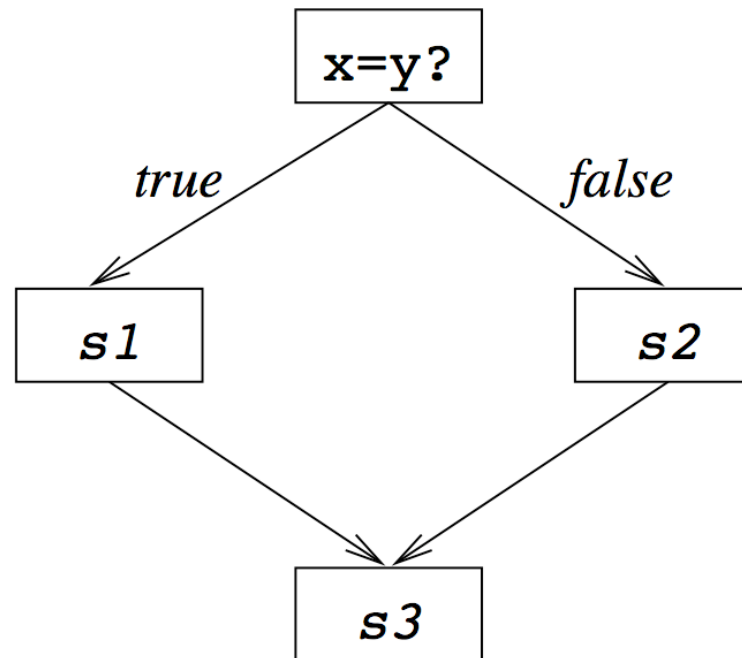
# SSA and CFG

- > SSA is normally done for control-flow graphs (CFG)
- > Basic blocks are in 3-address form

## Repeat: Control flow graph

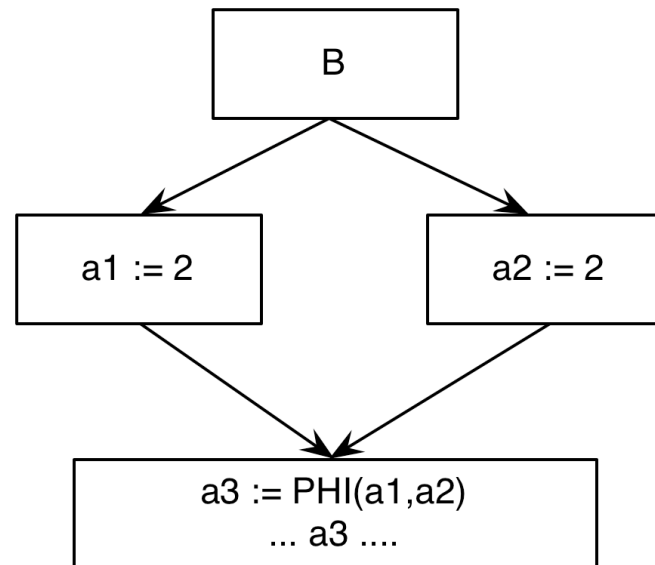
- > A CFG models *transfer of control* in a program
  - nodes are *basic blocks* (straight-line blocks of code)
  - edges represent *control flow* (loops, if/else, goto ...)

```
if x = y then
  s1
else
  s2
end
s3
```

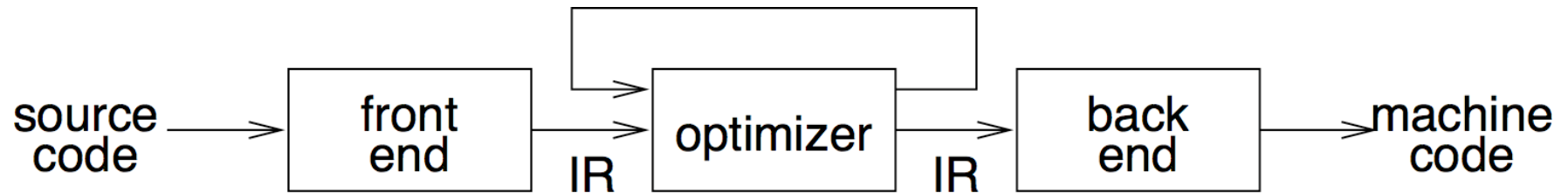


# SSA: a Simple Example

```
if B then
  a1 := 1
else
  a2 := 2
End
a3 := PHI(a1,a2)
... a3 ...
```

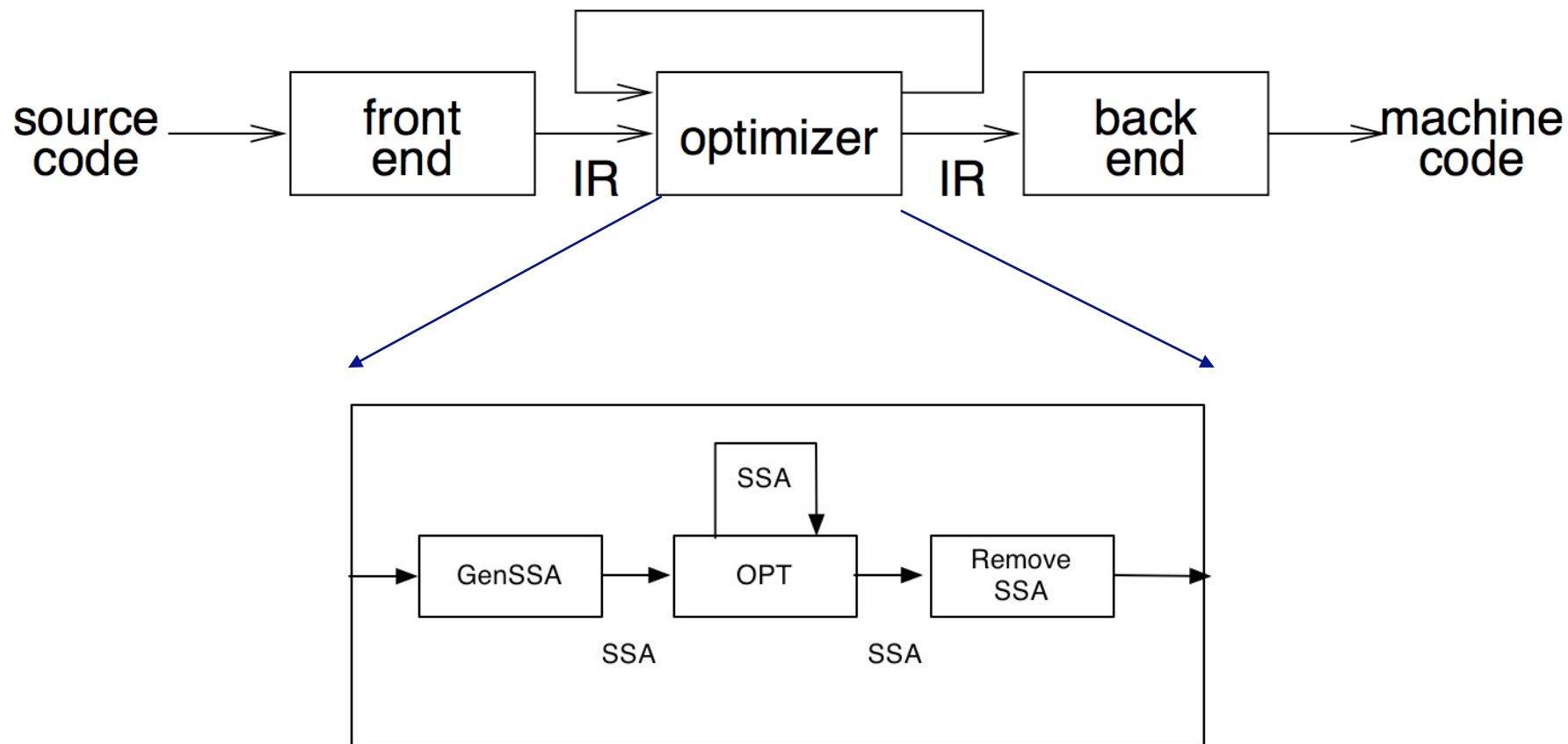


# Repeat: IR



- front end produces IR
- optimizer transforms IR to more efficient program
- back end transform IR to target code

# SSA as IR



# Transforming to SSA

- > Problem: Performance / Memory
  - *Minimize number of inserted  $\Phi$ -functions*
  - *Do not spend to much time*
  
- > Many relatively complex algorithms
  - *We do not go too much into details*
  - *See literature!*

# Minimal SSA

- > Two steps:
  - Place  $\Phi$ -functions
  - Rename Variables
  
- > Where to place  $\Phi$ -functions?
  
- > We want minimal amount of needed  $\Phi$ 
  - *Save memory*
  - *Algorithms will work faster*

# Path Convergence Criterion

- > There should be a  $\Phi$  for  $a$  at node  $Z$  if:
  1. *There is a block  $X$  containing a definition of  $a$ .*
  2. *There is a block  $Y$  ( $Y \neq X$ ) containing a definition of  $a$ .*
  3. *There is a nonempty path  $P_{xz}$  of edges from  $X$  to  $Z$ .*
  4. *There is a nonempty path  $P_{yz}$  of edges from  $Y$  to  $Z$ .*
  5. *Path  $P_{xz}$  and  $P_{yz}$  do not have any nodes in common other than  $Z$*
  6. *The node  $Z$  does not appear within both  $P_{xz}$  and  $P_{yz}$  prior to the end (although it may appear in one or the other)*



# Iterated Path-Convergence

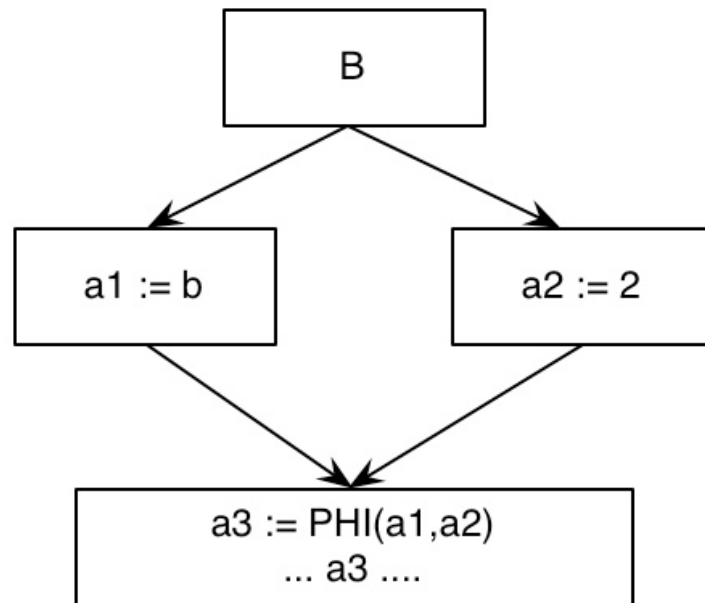
> Inserted  $\Phi$  is itself a definition!

```
While there are nodes X,Y,Z satisfying conditions 1-5  
  and Z does not contain a phi-function for a  
  do  
    insert PHI at node Z.
```

A bit slow, other algorithms  
used in practice

## Example (Simple)

1. block  $X$  containing a definition of  $a$
2. block  $Y$  ( $Y \neq X$ ) containing a definition of  $a$ .
3. path  $P_{xz}$  of edges from  $X$  to  $Z$ .
4. path  $P_{yz}$  of edges from  $Y$  to  $Z$ .



5. Path  $P_{xz}$  and  $P_{yz}$  do not have any nodes in common other than  $Z$
6. The node  $Z$  does not appear within both  $P_{xz}$  and  $P_{yz}$  prior to the end

## Dominance Property of SSA

- > Dominance: node  $D$  dominates node  $N$  if every path from the start node to  $N$  goes through  $D$ .  
(“strictly dominates”:  $D \neq N$ )

### Dominance Property of SSA:

1. If  $x$  is used in a Phi-function in block  $N$ , then the definition of  $x$  dominates every predecessor of  $N$ .
2. If  $x$  is used in a non-Phi statement in  $N$ , then the definition of  $x$  dominates  $N$

“Definition dominates use”

# Dominance and SSA Creation

- > Dominance can be used to efficiently build SSA
- >  $\Phi$ -Functions are placed in all basic blocks of the *Dominance Frontier*.
- > **Dominance Frontier:** the set of all nodes  $N$  such that  $D$  dominates an immediate predecessor of  $N$  but does not strictly dominate  $N$ .

## Dominance and SSA Creation

$DF(D)$  = the set of all nodes  $N$  such that  $D$  dominates an immediate predecessor of  $N$  but does not strictly dominate  $N$ .

Intuition: Nodes at the border of a region of dominance

## Dominance and SSA Creation

$DF(D)$  = the set of all nodes  $N$  such that  $D$  dominates an immediate predecessor of  $N$  but does not strictly dominate  $N$ .



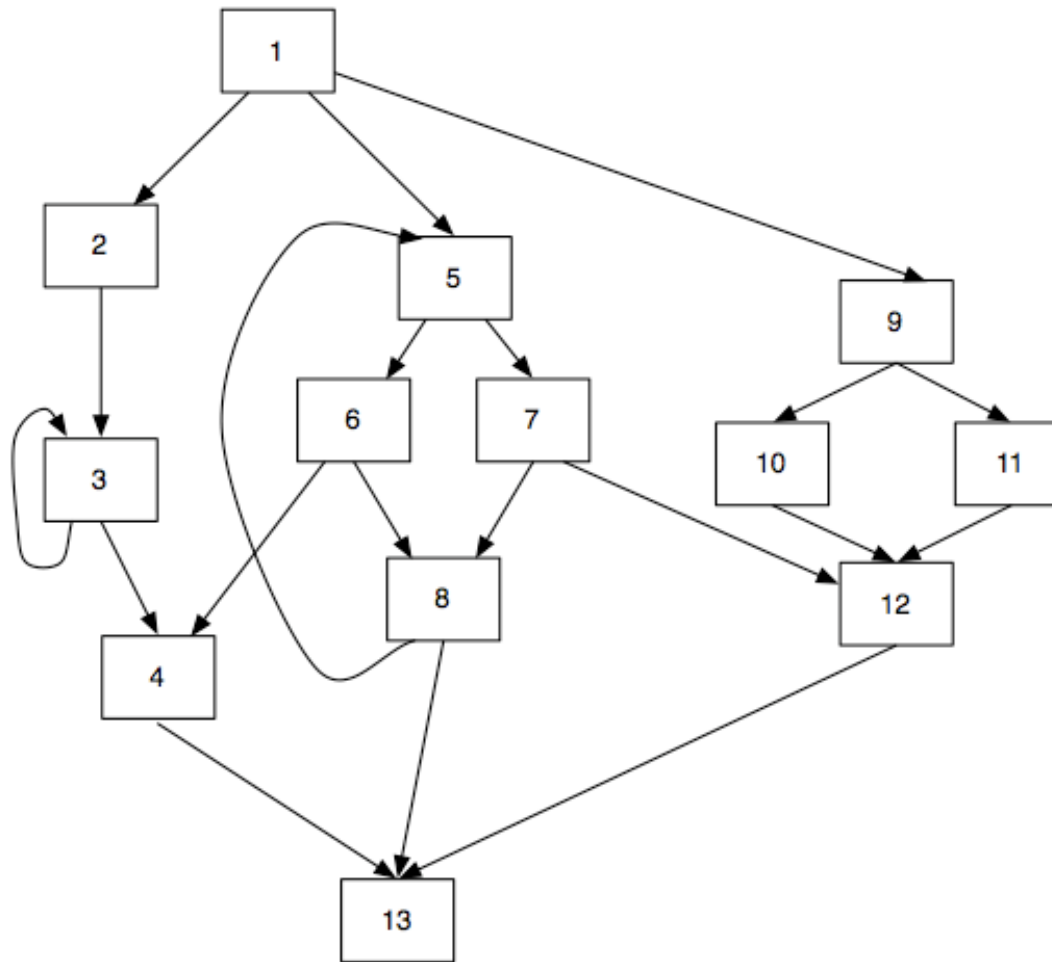
## Dominance and SSA Creation

$DF(D)$  = the set of all nodes  $N$  such that  $D$  dominates an immediate predecessor of  $N$  but does not strictly dominate  $N$ .

### **Intuition:**

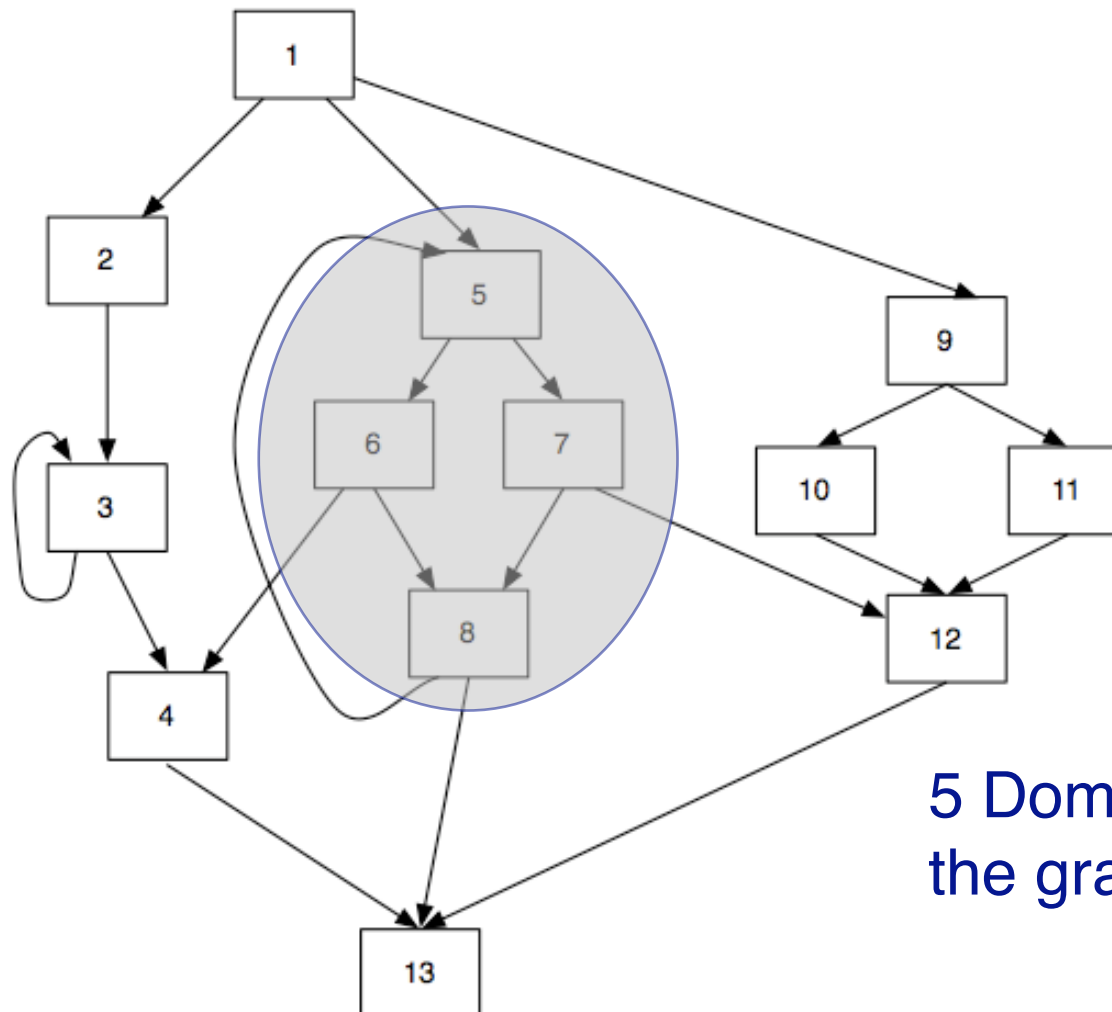
*Nodes at the border of a region of dominance*

# Dominance and SSA Creation



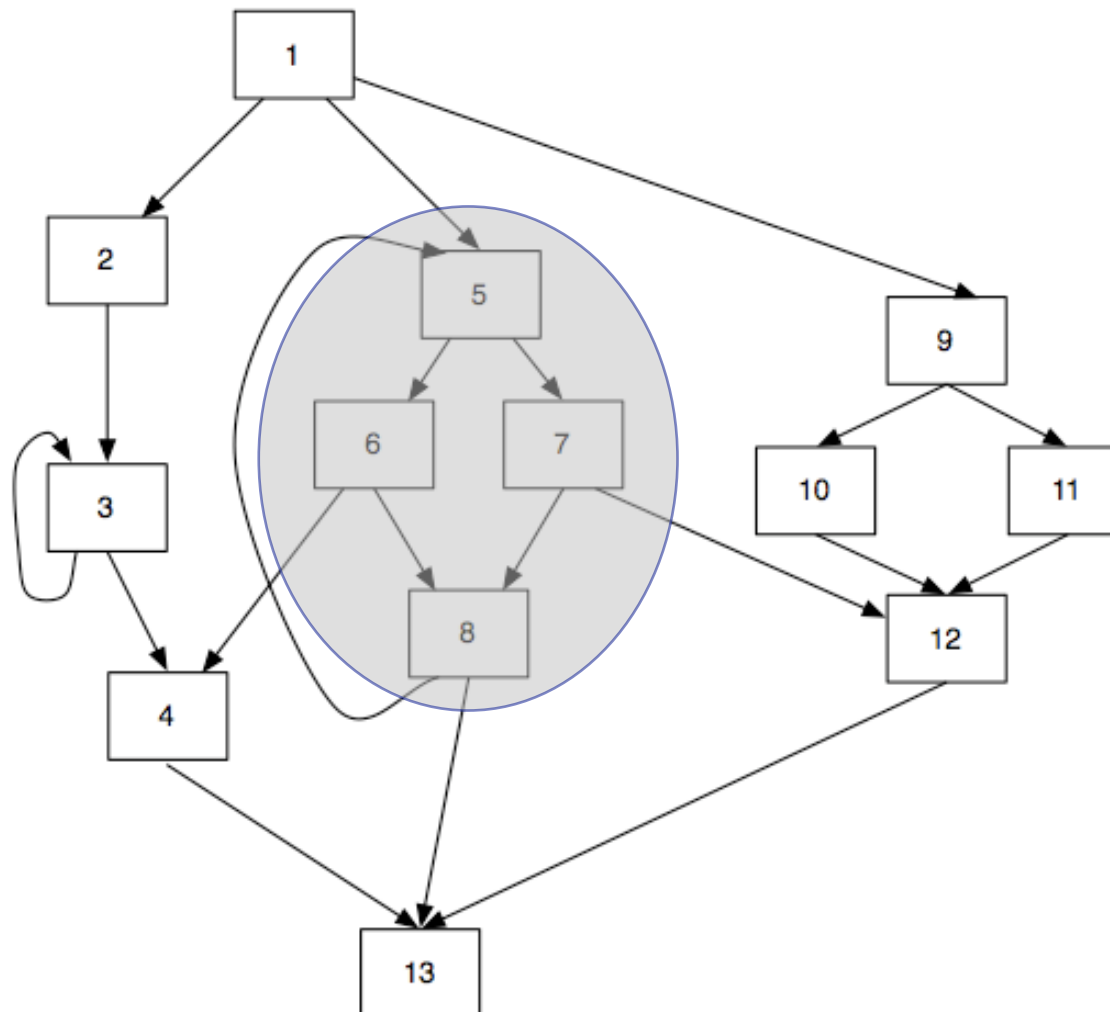


# Dominance and SSA Creation



5 Dominates all nodes in the gray area

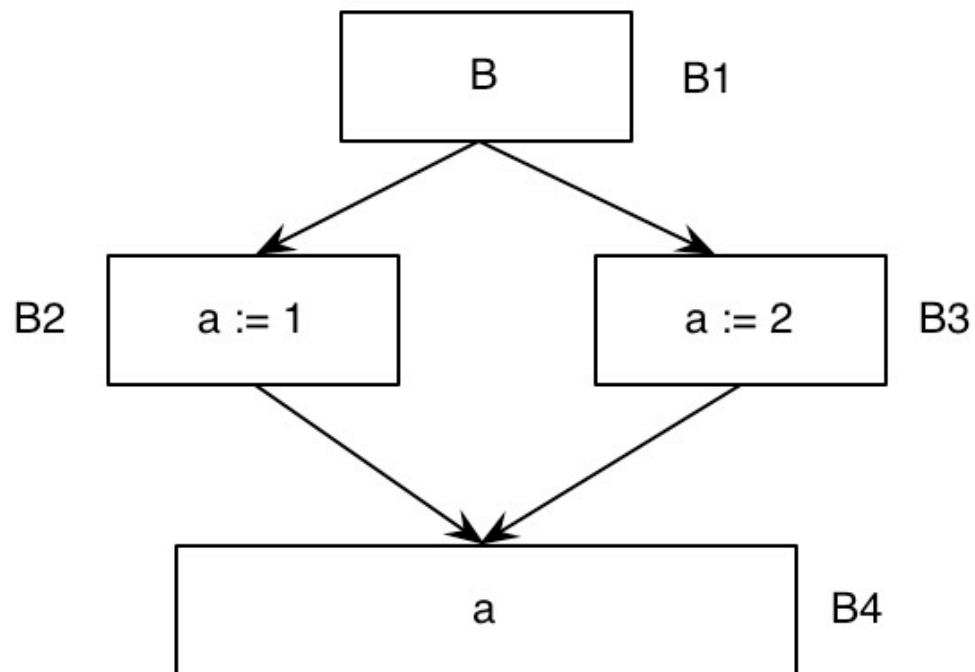
# Dominance and SSA Creation



Targets of edges from the dominates by 5 to the region not *strictly* dominated by 5.

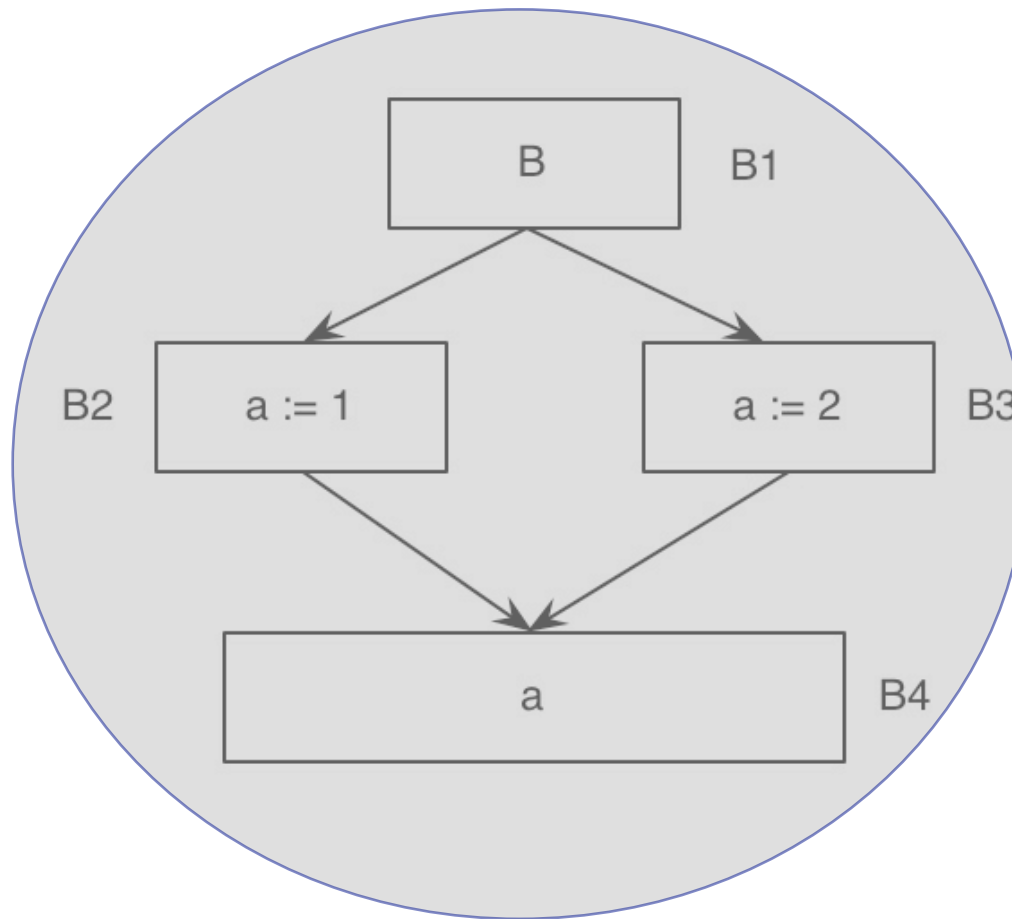
$$DF(5) = \{4, 5, 12, 13\}$$

# Simple Example



DF(B1)=  
DF(B2)=  
DF(B3)=  
DF(B4)=

# Simple Example



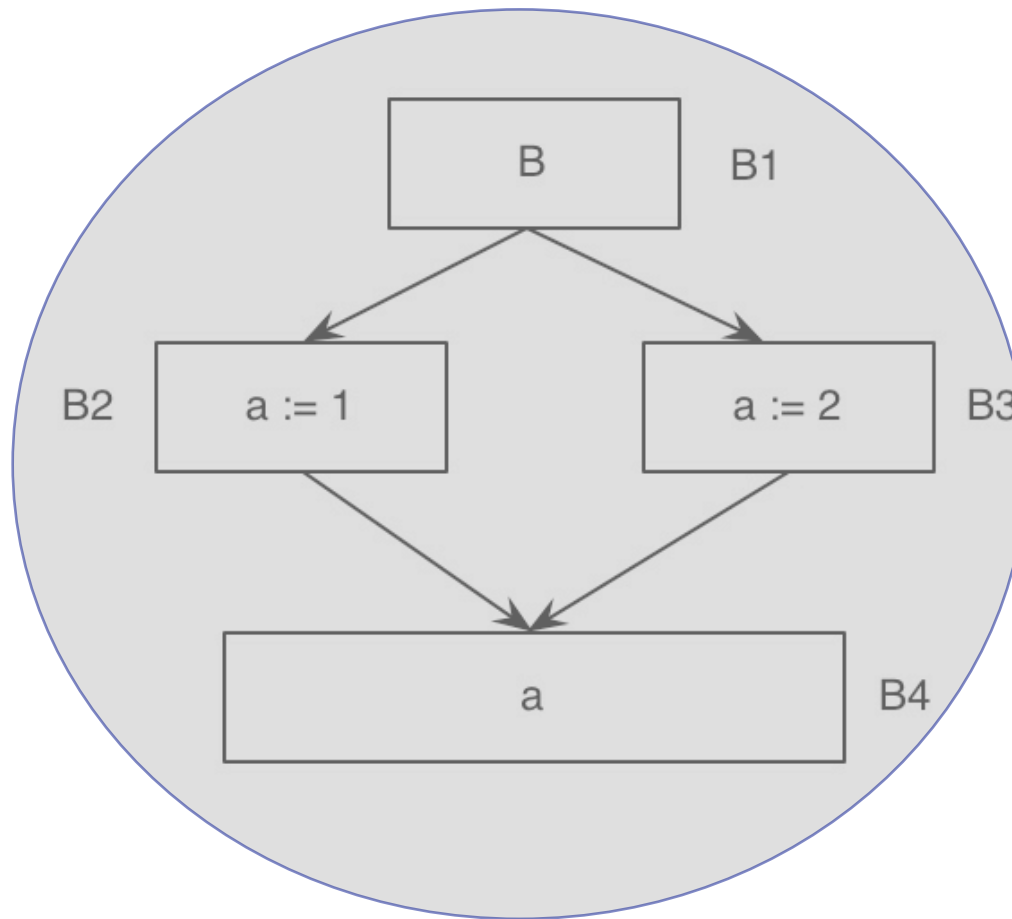
$DF(B1) = \{?\}$

$DF(B2) =$

$DF(B3) =$

$DF(B4) =$

# Simple Example



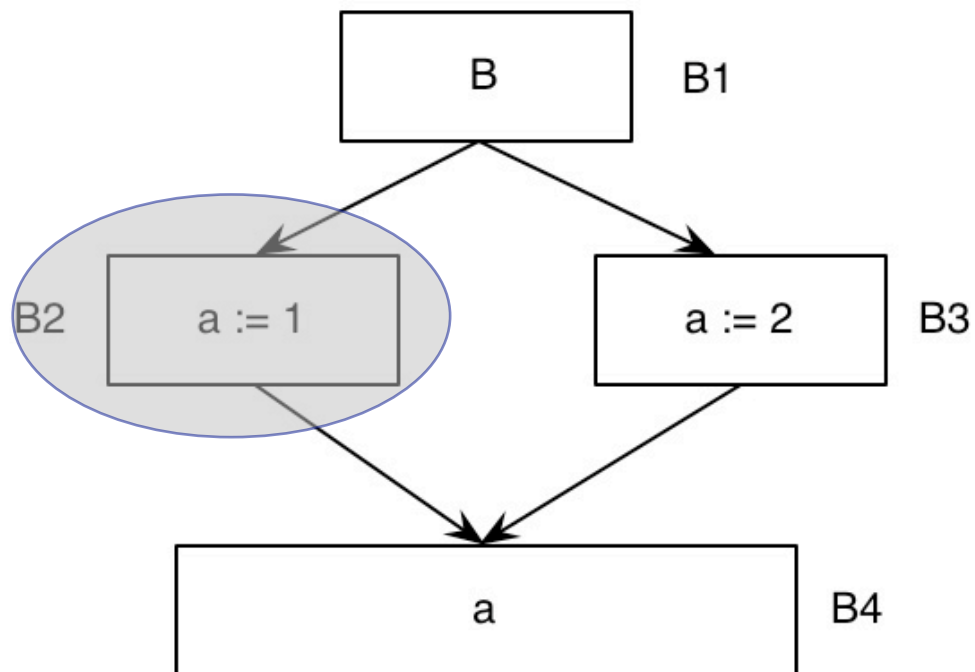
$DF(B1) = \{\}$

$DF(B2) =$

$DF(B3) =$

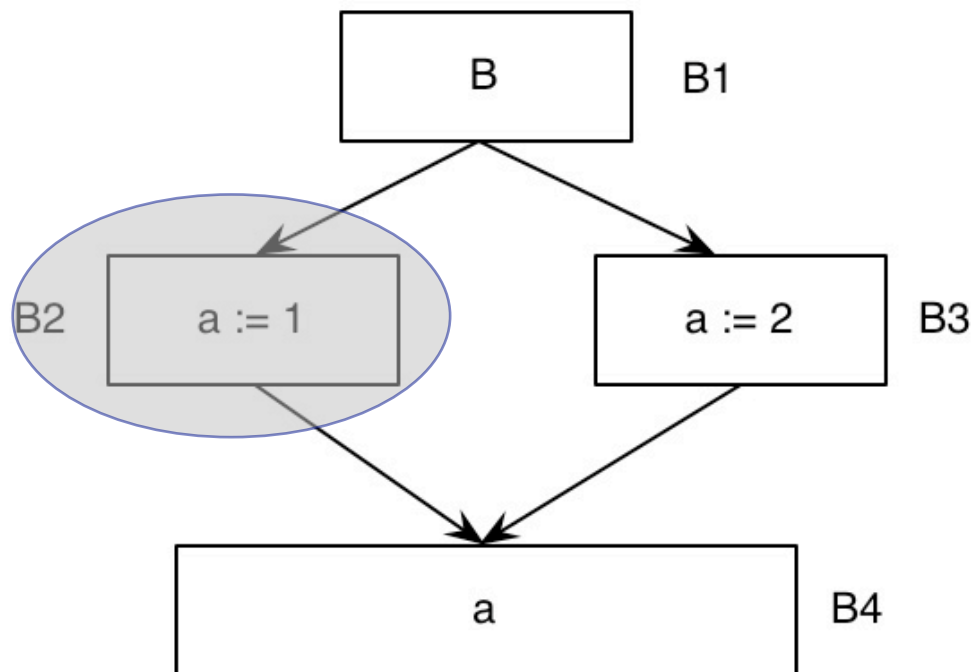
$DF(B4) =$

# Simple Example



$DF(B1) = \{\}$   
 $DF(B2) = \{?\}$   
 $DF(B3) =$   
 $DF(B4) =$

# Simple Example



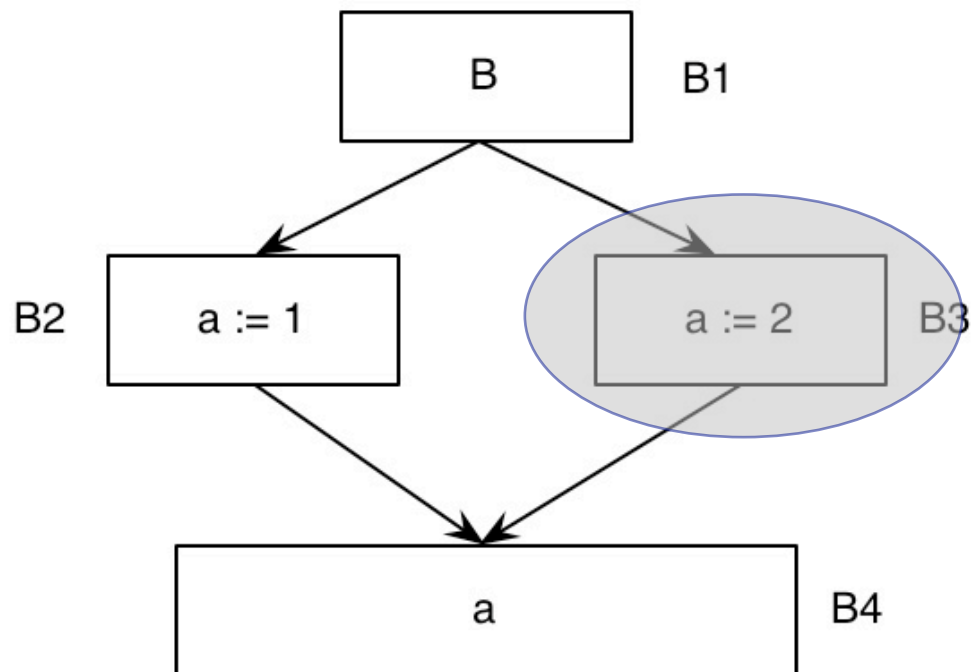
$DF(B1) = \{\}$

$DF(B2) = \{B4\}$

$DF(B3) =$

$DF(B4) =$

# Simple Example



$DF(B1) = \{\}$

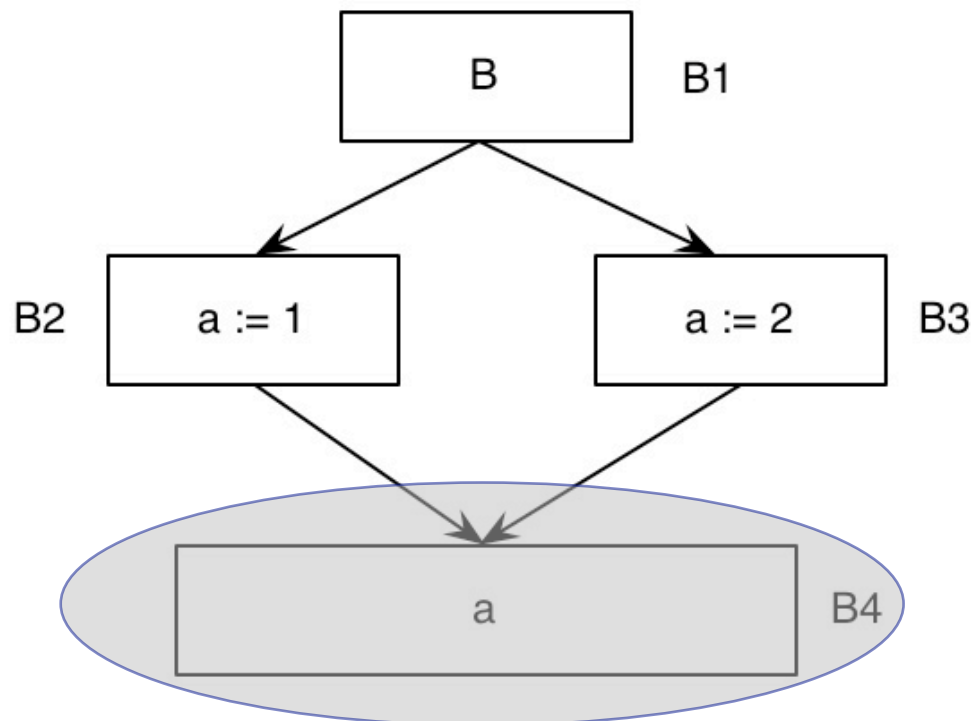
$DF(B2) = \{B4\}$

$DF(B3) = \{B4\}$

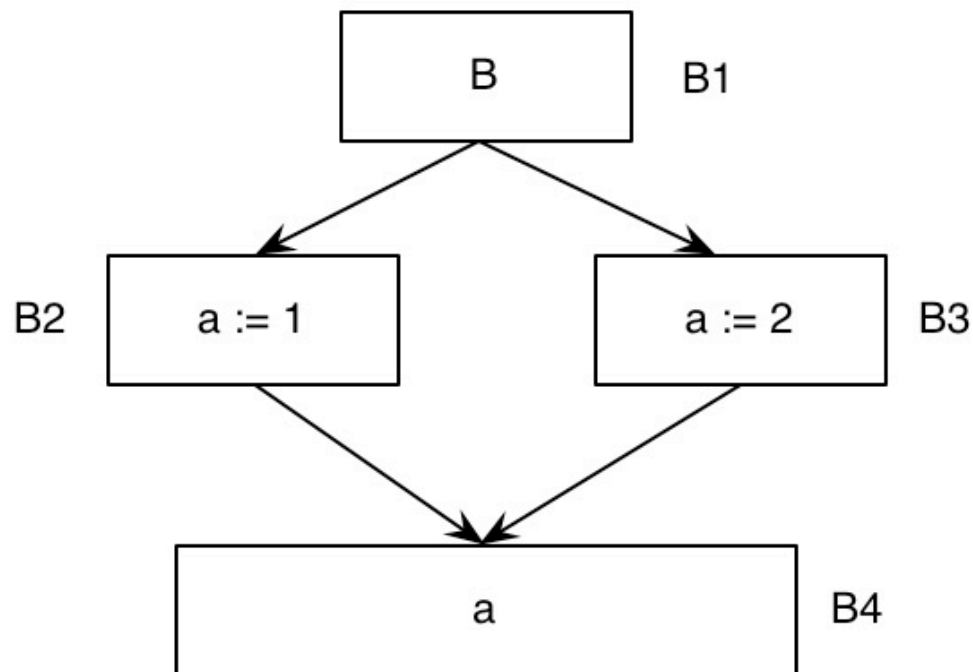
$DF(B4) =$



# Simple Example


$$DF(B1) = \{\}$$
$$DF(B2) = \{B4\}$$
$$DF(B3) = \{B4\}$$
$$DF(B4) = \{\}$$

# Simple Example



$DF(B1) = \{\}$   
 $DF(B2) = \{B4\}$   
 $DF(B3) = \{B4\}$   
 $DF(B4) = \{\}$

PHI-Function needed in B4 (for a)

# Properties of SSA

- > Simplifies many optimizations
  - *Every variable has only one definition*
  - *Every use knows its definition, every definition knows its uses*
  - *Unrelated variables get different names*
  
- > *Examples:*
  - *Constant propagation*
  - *Value numbering*
  - *Invariant code motion and removal*
  - *Strength reduction*
  - *Partial redundancy elimination*

**Next Week!**

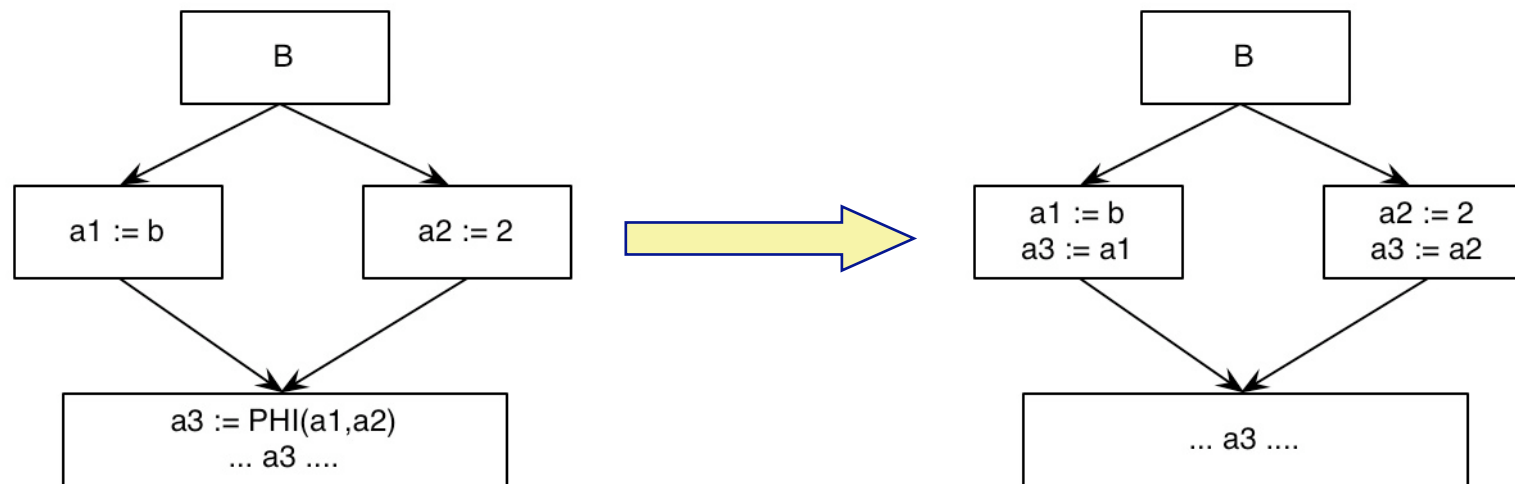
# SSA in the Real World

- > Invented end of the 80s, a lot of research in the 90s
  
- > Used in many modern compilers
  - *ETH Oberon 2*
  - *LLVM*
  - *GNU GCC 4*
  - *IBM Jikes Java VM*
  - *Java Hotspot VM*
  - *Mono*
  - *Many more...*

# Transforming out-of SSA

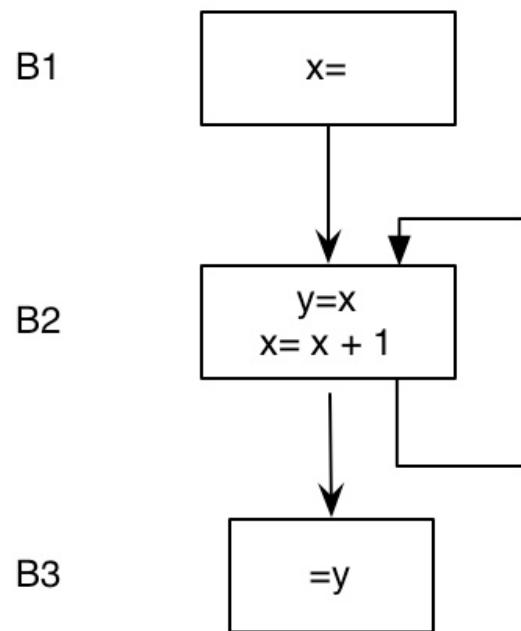
- > Processor cannot execute  $\Phi$ -Function
- > How do we remove it?

# Simple Copy Placement

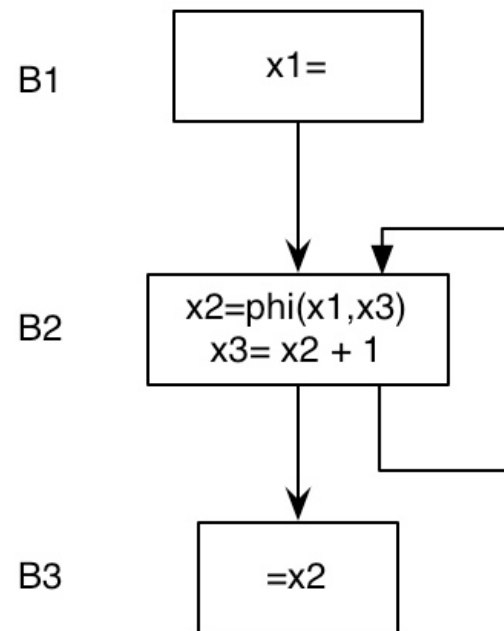


# Problems

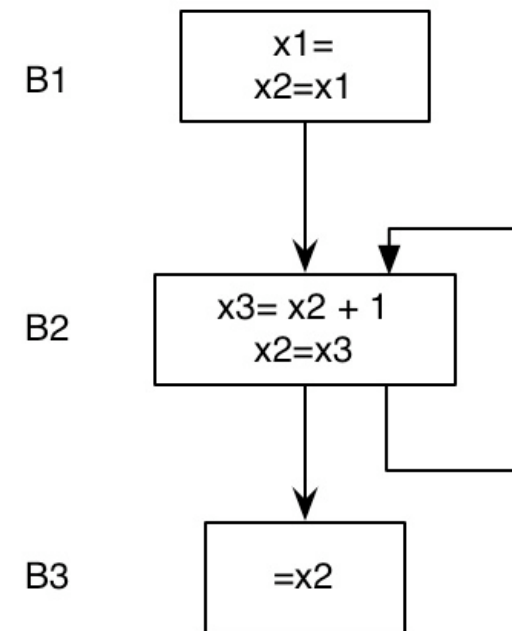
- > Problems:
  - *Copies need to be removed*
  - *Wrong in some cases after reordering of code*



Original



SSA with opt



$\Phi$  removed

# $\Phi$ -Congruence

Idea: transform program so that all variables in  $\Phi$  are the same:

$$a1 = \Phi(a1, a1) \quad \dashrightarrow \quad a1 = a1$$

- > Insert Copies
- > Rename Variables



# $\Phi$ -Congruence: Definitions

**$\Phi$ -connected(x):**

$$a3 = \Phi(a1, a2)$$

$$a5 = \Phi(a3, a4)$$

--> a1, a4 are connected

**$\Phi$ -congruence-class:**

Transitive closure of  $\Phi$ -connected(x).

# $\Phi$ -Congruence Property

## $\Phi$ -congruence property:

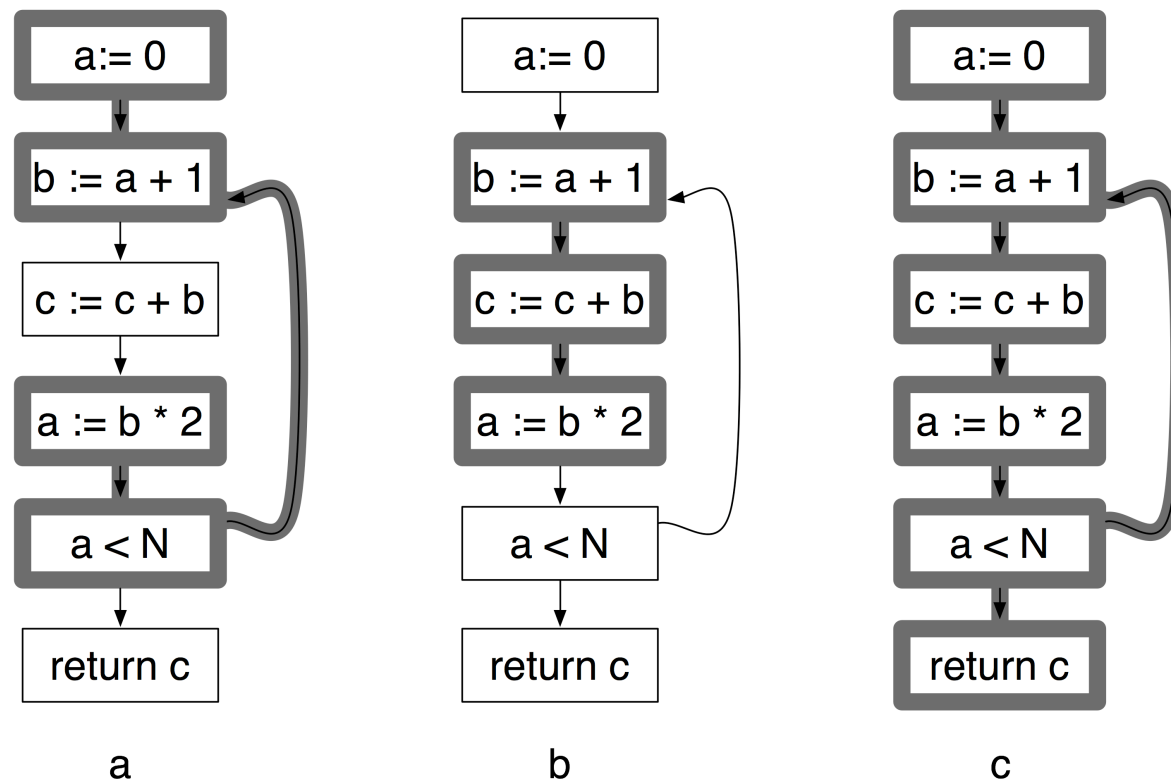
All variables of the same congruence class can be replaced by one representative variable without changing the semantics.

## **SSA without optimizations has $\Phi$ -congruence property**

Variables of the congruence class never live at the same time (by construction)

# Repeat: Liveness

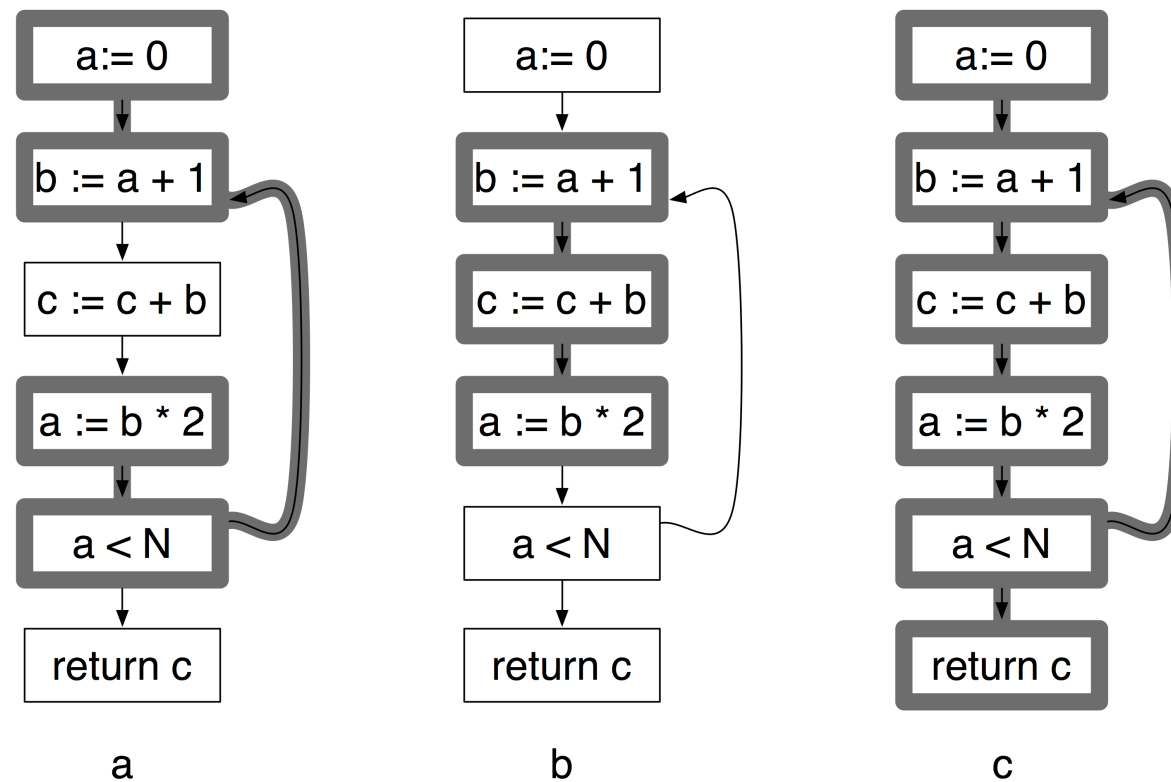
A variable  $v$  is *live* on edge  $e$  if there is a path from  $e$  to a use of  $v$  not passing through a definition of  $v$



*a and b are never live at the same time,  
so two registers suffice to hold a, b and c*

# Interference

A variable  $v$  is *live* on edge  $e$  if there is a path from  $e$  to a use of  $v$  not passing through a definition of  $v$



*a, c live at the same time: interference*

## $\Phi$ -Removal: Big picture

CSSA: SSA with  $\Phi$ -congruence-property.

- *directly after SSA generation*
- *no interference*

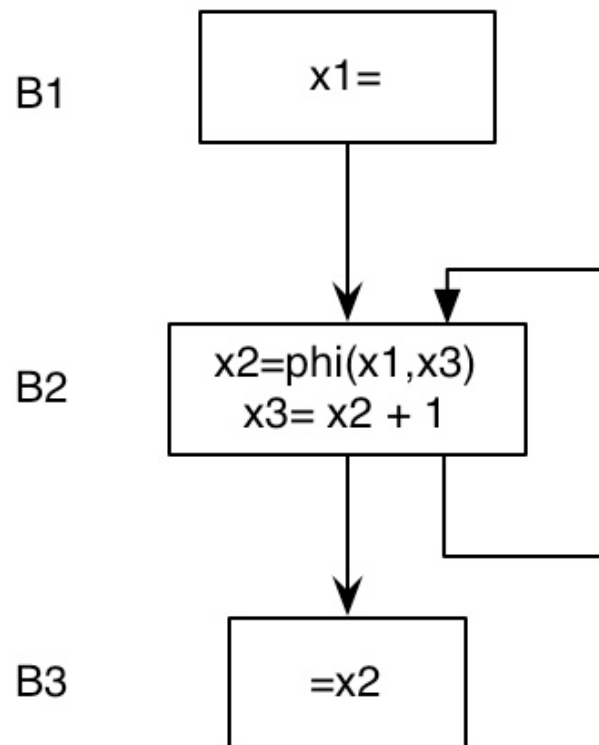
TSSA: SSA without  $\Phi$ -congruence-property.

- after optimizations
- interference

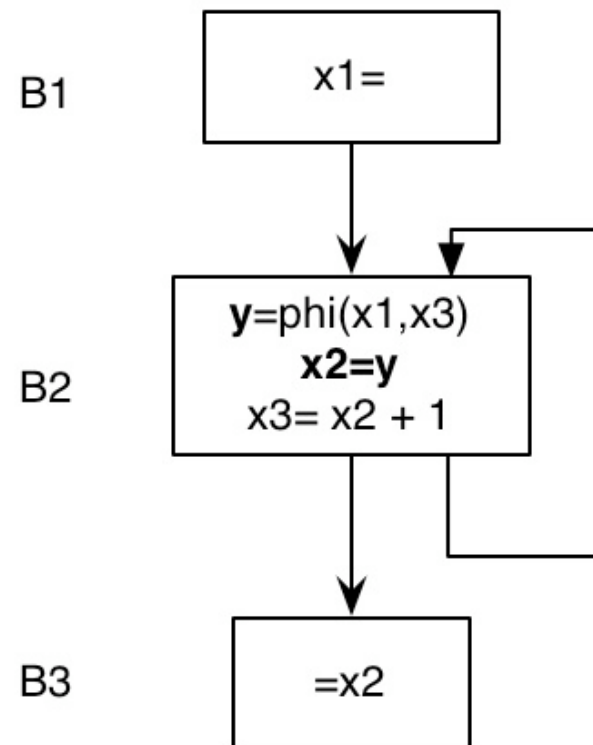
1. Transform TSSA into CSSA (fix interference)
2. Rename  $\Phi$ -variables
3. Delete  $\Phi$

## Example: Problematic case

X2 and X3 interfere



Solution: Break up



# SSA and Register Allocation

- > Idea: remove  $\Phi$  as late as possible
- > Variables in  $\Phi$ -function never live at the same time!
  - *Can be stored in the same register*
- > Do register allocation on SSA!

# SSA: Literature

## Books:

- SSA Chapter in Appel  
Modern Compiler Impl. In Java
- Chapter 8.11 Muchnik:  
Advanced Compiler Construction

## SSA Creation:

Cytron et. al: *Efficiently computing Static Single Assignment Form and the Control Dependency Graph* (TOPLAS, Oct 1991)

**PHI-Removal:** Sreedhar et al. *Translating out of Static Single Assignment Form* (LNCS 1694)







# Summary



- > SSA, what it is and how to create it
  - Where to place  $\Phi$ -functions?
- > Transformation out of SSA
  - Placing copies
  - Remove  $\Phi$

Next Week: Optimizations

## *What you should know!*


-  *When a program has SSA form.*
-  *What is a  $\Phi$ -function.*
-  *When do we place  $\Phi$ -functions*
-  *How to remove  $\Phi$ -functions*

## ***Can you answer these questions?***

-  *Why can we not directly generate executable code from SSA?*
-  *Why do we use 3-address code and CFG for SSA?*

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