

Open-Source: An Infinite Game

M. Denker
S. Ducasse

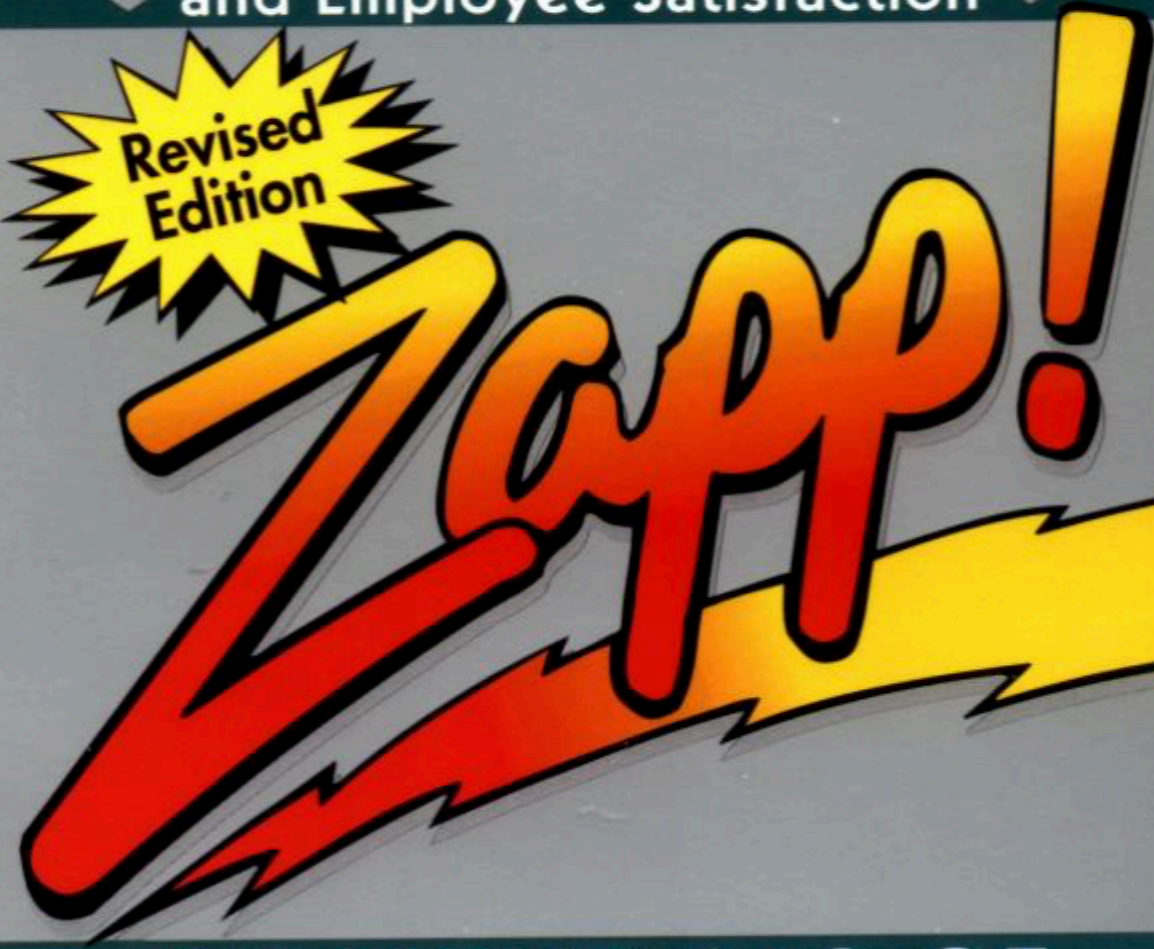
Some ESUG past...

Book Presentation

Book Suggestion

How to Improve Quality, Productivity,
◆ and Employee Satisfaction ◆

Revised
Edition



THE LIGHTNING OF
EMPOWERMENT

William C. Byham, Ph.D.

◆ WITH JEFF COX ◆

**We should have a
book session at esug**

Today



1

There are at least two kinds of games.
One could be called finite; the other infinite.
A finite game is played for the purpose of winning,
an infinite game for the purpose
of continuing the play.

2

If a finite game is to be won by someone,
it must come to a definite end. It will come to
an end when someone has won. . . .

FINITE AND INFINITE GAMES

*A Vision of Life as
Play and Possibility*

JAMES P.
CARSE

Strange Book

Interesting Book

**"The wisdom held in this
brief book now informs
most of what I do in life."**

Kevin Kelly

**There are at least two
kinds of games.**

One could be called
finite, the other, infinite.

**A finite game is played
for the purpose of
winning**

**An infinite game is played
for the purpose of
continuing the play**

**Book is more than
that (and a bit odd)**

**Interesting way to
look at what you do**

**“...resolves my uncertainties
about what to do next. Easy:
always choose infinite games”**

Kevin Kelly

**Open-source as an
infinite game**

1. For the Individual

Story one

**X worked Z years on
a business**

**But business failed and
position got
“compressed”**

**X did not have any
code legally in his hand**

Story two

**Company Z is
successful, project X is
nice**

**Company K “merged”
company Z**

**Project X does not fit
the new vision**

**Xxx years of efforts
thrown away**

**For Individuals, work
done in companies are
often finite games**

**Do not die with the
company**

**Contribute to Open
Source and be part of
a community!**

2. For Companies

**A company should be
an Infinite Game**

e.g. Toyota

Would be a nice Book

Here: Open Source

**Of course not everything
has to be open source**

**But it has a space even
in a company where the
product is closed**

Finding Talent

**Find experts inside a
community**

**Find future real
colleagues within a
community**

Story three

Company X was looking for CTO and hired a “super smart” guy without the possibility to really look at his achievements

How a company could do that?

No idea.

But it did :(and miserably failed

**Be wary about a
developer you cannot
browse source code...**

Retaining Talent

**e.g. allow people to
contribute to a
community**

**An infinite game is played
for the purpose of
continuing the play**

Open-source is an
infinite game

**No one can play a
game alone**

Links:

[https://en.wikipedia.org/wiki/Finite and Infinite Games](https://en.wikipedia.org/wiki/Finite_and_Infinite_Games)

Speaker:

<http://marcusdenker.de>

<http://stephane.ducasse.free.fr>